

NAME



ASPECTS

HIGH CONCEPT

TROUBLE

OTHERS

VITALS

STRESS

PHYSICAL

1

1

1

1

1

1

MENTAL

1

1

1

1

1

1

CONSEQUENCES

2

MILD

4

MODERATE

6

SEVERE

2

MILD

STUNTS

Start with three stunts for free. You may buy additional stunts for 1 Refresh each, so long as your Refresh remains at or above 1.

SKILLS

Start with one Great (+4), two Good (+3), three Fair (+2), four Average (+1), rest at Mediocre (=0).

- + Academics
- + Athletics
- + Burglary
- + Contacts
- + Crafts
- + Deceive
- + Drive
- + Empathy
- + Fight
- + Investigate
- + Lore
- + Notice
- + Physique
- + Provoke
- + Rapport
- + Resources
- + Shoot
- + Stealth
- + Will

REFRESH

Starts at 3.